

DSC 2020 EUROPE VR

Driving Simulation & Virtual Reality Conference & Exhibition

Conference Opening

Pr. Andras Kemeny

Driving Simulation Association

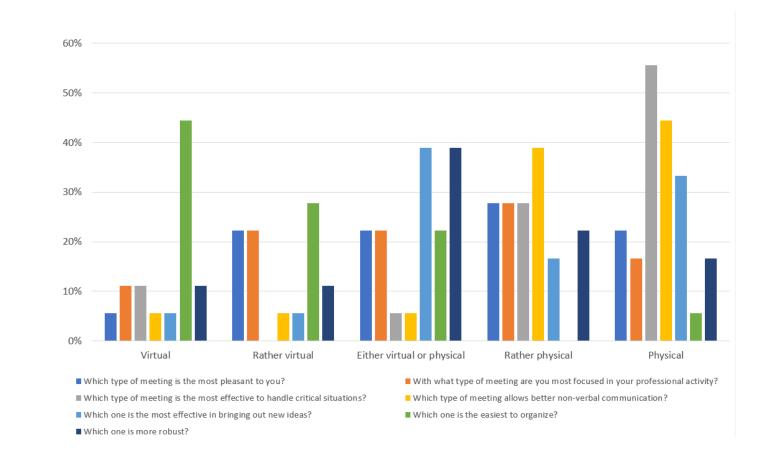
Arts et Métiers Institute of Technology

Renault, VR & Immersive Simulation

Social communication with Covid – DSA study

- Virtual vs. physical communication
 - New ideas physical
 - Easiness virtual

- Organization of DSC Europe 2020 VR
 - Not to wipe out all by the sanitary reality
 - (J. M. Blanquer, France)



















DSC 2020 Europe VR conference

- A scientific conference and exhibition since 1995
 - Hybrid in 2020
- Organization by the Driving Simulation Association with
 - Arts et Métiers Institute of Technology
 - Renault
 - University of Gustave Eiffel
 - SIA
 - University of Côte d'Azur & Smart Vehicle Côte d'Azur
- Major themes
 - human factors, motion, simulation design and applications, autonomous vehicles and VR, motion sickness



















DSC 2020 Europe VR organization

- Driving Simulation Association
 - a nonprofit organization to support driving simulation community and the DSC Europe VR conferences
 - Driving Simulation Proceedings, an online publication site
- With the sponsorship
 - ASAM
 - Ansys, AV Simulation, Epic Games, Rexroth, VR Connection
 - Région Sud Provence Alpes Côte d'Azur
- Onsite and remote participation, using the DSC 2020 VR online App





















DSC 2020 Europe VR online App























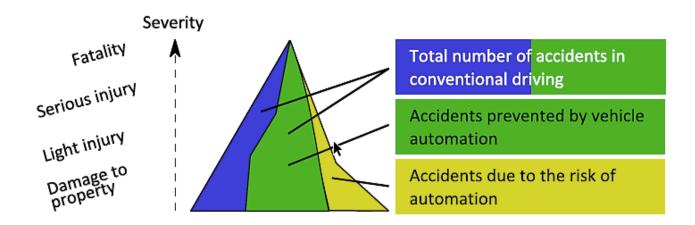






DSC 2020 Europe VR focus on new trends

- Simulation tool chain for AV testing, validation and certification
 - Massive simulation platforms (Ansys and Unreal tutorials)
- Autonomous vehicles standards
 - ADSENSE, ASAM OpenScenarios & OpenOSI projects















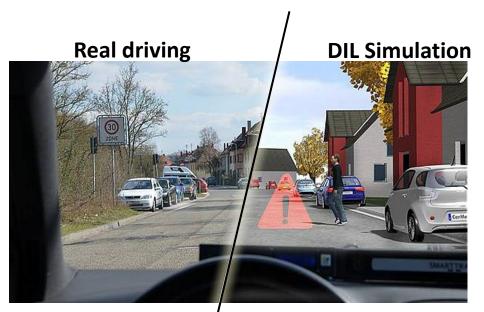






DSC 2020 Europe VR focus on new trends

- Perception and human factors
 - Using VR, CAVE and DIL & VIL simulators for AD & pedestrian decision analysis







Source: IPG automotive













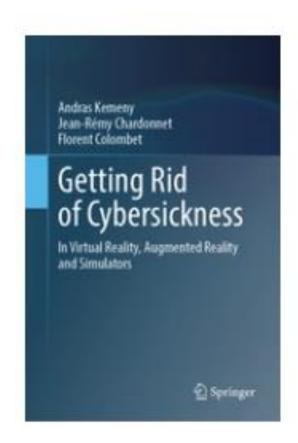






DSC 2020 Europe VR motion sickness

- Driving simulation
 - Motion platforms and motion cueing
 - High performance simulators (Daimler, Nissan, Renault, BMW)
 - Compact motion systems for face value
- VR
 - Cybersickness (VR, CAVE)
- Autonomous vehicles
 - Countermeasures
 - VR systems























Driving Simulation & VR - in DSC 2020 scientific sessions



Virtual Reality

- computer generated imagery (CGI)
- interactive with sensory feedback
- provide physical and mental immersion

Shermann and Craig, 2003



Same technologies, same difficulties

- VR-induced sickness effects (VRISE)
- Scale 1:1 perception
- Haptics rendering

Kemeny, A., 2014





















DSC 2020 Europe VR



DSC 2020 EUROPE VR

Driving Simulation & Virtual Reality Conference & Exhibition

9-11 September 2020 | Antibes























THANK YOU!

Have a nice conference!









With the cooperation and support of











